

Vergleichstabelle Pascal und C++

Pascal/Delphi	C/C++
and	&&
array[] of Typ	Typ[]
begin	{
case	switch
char	char
class	class
const	const
constructor Name	KlassenName
destructor Name	~KlassenName
do	do
else	else, default
end	}
for	for
function Name	Typ Name
integer	int
not	!
object	class
of	vgl. case
or	
procedure Name	void Name
program	main
real	float, double
record	struct, union
repeat	do
String	String, char*
then	vgl. if
to	vgl. for
until	while (!...)
var Name : Typ	Typ Name
virtual	virtual
while	while
:=	=
=	==
<>	!=
<	<
>	>